用例标题

CPU指令架构支持-CPU内置功能-d.物理多路 CPU-1)支持跨路内存访问能力，允许其他路CPU访问本路内存

方案描述

1、使用preferred策略在优先指定节点上面内存分配，用来验证跨路内存访问，其他路CPU访问本地内存

2、遍历系统所有内存节点，对每个节点执行如下操作：

3、用numactl将进程support\_numa绑定到当前节点

4、用所有内存节点依次顺序循环用preferred指定内存优先分配节点，进程support\_numa会在优先分配节点上面分配1MB的内存

5、用numastat统计进程support\_numa在优先分配节点上的总内存大小

6、如果总内存大于1MB则在优先分配节点上面内存分配成功，如果小于则用例失败

7、遍历系统所有内存节点之后如果所有的节点都分配成功则支持跨路及跨节点内存访问，用例成功。

用例步骤

1、执行./numa.sh （附件见5.2-d）

打印"PASS NUMA preferred node policy"则用例执行成功

相关测试代码：

用例包含三个源码文件: numa.sh、 support\_numa.c 、tst\_getconf.c

* numa.sh 包含了测试用例
* support\_numa.c 分配1M物理内存
* support\_numa\_case1.c 在指定节点分配1M物理内存，然后将别的节点的主线程自动迁移到指定节点
* tst\_getconf.c    读取系统配置参数PAGESIZE
* Makefile      support\_numa，support\_numa\_case1和tst\_getconf命令的编译脚本

使用方法

编译：make

执行：./numa.sh

PS：如果numa.sh没有可执行权限，则添加可执行权限chmod a+x numa.sh

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/\* \*/

/\* File: support\_numa.c \*/

/\* \*/

/\* \*/

/\* Author: guohui \*/

/\* \*/

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#include <stdio.h>

#include <stdlib.h>

#include <errno.h>

#include <unistd.h>

#include <signal.h>

#include <limits.h>

#include <string.h>

#include <sys/types.h>

#include <sys/stat.h>

#include <sys/mman.h>

#include <fcntl.h>

#define MB (1<<20)

#define PAGE\_SIZE getpagesize()

#define barrier() \_\_asm\_\_ \_\_volatile\_\_("": : :"memory")

static void help(void)

{

printf("Input: Describe input arguments to this program\n");

printf(" argv[1] == \"alloc\_1MB\" then allocate 1MB of memory\n");

printf("Exit: On failure - Exits with non-zero value\n");

printf(" On success - exits with 0 exit value\n");

exit(1);

}

int main(int argc, char \*argv[])

{

int i, hpsz;

char \*buf = NULL;

if (argc != 2) {

fprintf(stderr, "Here expect only one number(i.e. 2) as the parameter\n");

exit(1);

}

if (!strcmp(argv[1], "alloc\_1MB")) {

buf = malloc(MB);

if (!buf) {

fprintf(stderr, "Memory is not available\n");

exit(1);

}

for (i = 0; i < MB; i += PAGE\_SIZE) {

buf[i] = 'a';

barrier();

}

raise(SIGSTOP);

free(buf);

} else {

help();

}

return 0;

}

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/\* \*/

/\* File: support\_numa\_case1.c \*/

/\* \*/

/\* Description: 分配1MB大小的内存 \*/

/\* \*/

/\* Author: guohui \*/

/\* \*/

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#define \_GNU\_SOURCE

#include <stdio.h>

#include <stdlib.h>

#include <errno.h>

#include <unistd.h>

#include <signal.h>

#include <limits.h>

#include <string.h>

#include <sys/types.h>

#include <sys/stat.h>

#include <sys/mman.h>

#include <fcntl.h>

#include <pthread.h>

#include <sys/syscall.h>

#include <numaif.h>

#define MB (1<<20)

#define PAGE\_SIZE getpagesize()

#define barrier() \_\_asm\_\_ \_\_volatile\_\_("": : :"memory")

#define gettid() syscall(\_\_NR\_gettid)

static char \*buf = NULL;

static int p1[2];

static int p2[2];

static char read\_buff1[8];

static char read\_buff2[8];

static int should\_run = 1;

static void help(void)

{

printf("Input: Describe input arguments to this program\n");

printf(" argv[1] == \"alloc\_1MB\" then allocate 1MB of memory\n");

printf(" argv[2] == \"cpus\_list\" then bind sub thread to those cpus\n");

printf("Exit: On failure - Exits with non-zero value\n");

printf(" On success - exits with 0 exit value\n");

exit(1);

}

static void delay(void)

{

int i = 4600;

while (i-- > 0);

}

static void sig\_usr(int signo)

{

if (signo == SIGUSR1)

{

should\_run = 0;

exit(0);

}

}

static int is\_digitstr(char \*str)

{

return (strspn(str, "0123456789")==strlen(str));

}

static void \* pthread(void \*arg)

{

char \*cpus = (char \*)arg;

int cpu;

cpu\_set\_t mask;

int tid = gettid();

int i;

char v = 'a';

char \*p;

char tmp[256] = { 0 };

strncpy(tmp, cpus, strlen(cpus));

CPU\_ZERO(&mask);

p = strtok(tmp, " ");

while (p) {

if (!is\_digitstr(p)) {

p = strtok(NULL, " ");

continue;

}

cpu = atoi(p);

CPU\_SET(cpu, &mask);

p = strtok(NULL, " ");

}

if(sched\_setaffinity(tid, sizeof(mask), &mask) < 0) {

perror("pthread\_setaffinity\_np failed.\n");

}

while (should\_run) {

read(p1[1], read\_buff2, 1);

sleep(1);

for (i = 0; i < MB; i += PAGE\_SIZE) {

buf[i] = 'a';

barrier();

}

v += 1;

if (v > 'z')

v = 'a';

write(p2[1], "1", 1);

}

return NULL;

}

static void \* pthread\_node(void \*arg)

{

char \*cpus = (char \*)arg;

int cpu;

cpu\_set\_t mask;

int tid = gettid();

int i;

char v = 'a';

char \*p;

unsigned long count = 0;

char tmp[256] = { 0 };

strncpy(tmp, cpus, strlen(cpus));

CPU\_ZERO(&mask);

p = strstr(tmp, " ");

if (p)

\*p = '\0';

cpu = atoi(tmp);

CPU\_SET(cpu, &mask);

if(sched\_setaffinity(tid, sizeof(mask), &mask) < 0) {

perror("pthread\_setaffinity\_np failed.\n");

}

while (should\_run) {

read(p1[1], read\_buff2, 1);

sleep(10);

for (i = 0; i < MB; i += PAGE\_SIZE) {

buf[i] = 'a';

barrier();

}

v += 1;

if (v > 'z')

v = 'a';

write(p2[1], "1", 1);

}

return NULL;

}

static void \* pthread\_local(void \*arg)

{

char \*cpus = (char \*)arg;

int cpu;

cpu\_set\_t mask;

int tid = gettid();

int i;

char v = 'a';

char \*p;

char tmp[256] = { 0 };

strncpy(tmp, cpus, strlen(cpus));

CPU\_ZERO(&mask);

p = strtok(tmp, " ");

if (!is\_digitstr(p)) {

p = strtok(NULL, " ");

}

cpu = atoi(p);

CPU\_SET(cpu, &mask);

if (sched\_setaffinity(tid, sizeof(mask), &mask) < 0) {

perror("pthread\_setaffinity\_np failed.\n");

}

while (should\_run) {

read(p1[1], read\_buff2, 1);

sleep(1);

while (1) {

barrier();

}

write(p2[1], "1", 1);

}

return NULL;

}

int main(int argc, char \*argv[])

{

int i, hpsz;

pthread\_t tidp;

char v='a';

char \*tmp;

cpu\_set\_t mask;

if (!strcmp(argv[1], "alloc\_1MB")) {

pipe(p1);

pipe(p2);

buf = malloc(MB);

if (!buf) {

fprintf(stderr, "Memory is not available\n");

exit(1);

}

if (signal(SIGUSR1, sig\_usr) == SIG\_ERR) {

printf("sig\_usr signal error!\n");

}

for (i = 0; i < MB; i += PAGE\_SIZE) {

buf[i] = 'a';

barrier();

}

tmp = argv[2];

while (tmp) {

tmp += 1;

if (pthread\_create(&tidp, NULL, pthread, (void \*)argv[2]) == -1) {

printf("create error!\n");

return 1;

}

tmp = strstr(tmp, " ");

}

tmp = argv[3];

while (tmp) {

if (pthread\_create(&tidp, NULL, pthread\_local, (void \*)tmp) == -1) {

printf("create error!\n");

return 1;

}

tmp = strstr(tmp, " ");

if (!tmp)

break;

tmp += 1;

}

while (should\_run) {

delay();

for (i = 0; i < MB; i += PAGE\_SIZE) {

buf[i] = 'a';

barrier();

}

v += 1;

if (v > 'z')

v = 'a';

write(p1[0], "1", 1);

read(p2[0], read\_buff1, 1);

}

free(buf);

} else {

help();

}

return 0;

}

/\* tst\_getconf

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\*

\*/

#include <stdio.h>

#include <unistd.h>

#include <string.h>

static void print\_help(void)

{

printf("Usage: tst\_getconf variable\n\n");

printf(" variable: can be PAGESIZE/PAGE\_SIZE");

printf(" or \_NPROCESSORS\_ONLN (for the moment)\n\n");

printf("example: tst\_getconf PAGESIZE\n");

}

int main(int argc, char \*argv[])

{

int opt;

while ((opt = getopt(argc, argv, ":h")) != -1) {

switch (opt) {

case 'h':

print\_help();

return 0;

default:

print\_help();

return 1;

}

}

if (argc != 2) {

print\_help();

return 1;

}

if (!strcmp(argv[optind], "\_NPROCESSORS\_ONLN")) {

printf("%ld\n", sysconf(\_SC\_NPROCESSORS\_ONLN));

} else if (!strcmp(argv[optind], "PAGESIZE") ||

!strcmp(argv[optind], "PAGE\_SIZE")) {

printf("%ld\n", sysconf(\_SC\_PAGE\_SIZE));

} else {

printf("tst\_getconf: Unrecognized variable \'%s\'\n",

argv[optind]);

return -1;

}

return 0;

}

# numa.sh

#!/bin/sh

#

#\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*#

#\* \*#

#\* File: Makefile \*#

#\* \*#

#\* Description: 测试用例执行脚本 \*#

#\* Test #1: 验证 cpunodebind 和 membind 绑定测略 \*#

#\* 验证进程运行在本NUMA节点并在本NUMA节点分配内存 \*#

#\* Test #2: 验证 preferred node bind 绑定内存测略 \*#

#\* 验证跨路内存访问，其他路CPU访问本地内存 \*#

#\* Test #3: 验证 memory interleave on all nodes 测略 \*#

#\* Test #4: 验证 localalloc 分配测略 \*#

#\* \*#

#\* Author: guohui \*#

#\* \*#

#\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*#

# $1 - Pid number

# $2 - Node number

get\_node\_index()

{

local pid=$1

local nid="Node $2"

echo $(numastat -p $pid | sed '3q;d' | awk -F '[[:space:]][[:space:]]+' \

-v node="$nid" '{ for (i = 1; i <= NF; ++i) if($i==node) print i; exit }')

}

# 转换M为B字节.

# $1 - Pid number

# $2 - Node number

# $3 - Size for multiplication (e.g. 1024, $MB)

get\_mem\_cur()

{

local pid=$1

local index=$(echo "$(get\_node\_index $pid $2)")

local size=$3

local numstat=$(numastat -p $pid |awk '/^Total/ {print $'$index'}')

if [ -z "$numstat" ]; then

echo 0

return

fi

echo $(echo "$numstat \* $size" | bc)

}

get\_node\_cpus()

{

local ne=$1

ne=$(echo "$ne+1" | bc)

echo $(numactl --hardware | grep "cpus:" | awk -F ':' -v node="$ne" '{ if (NR == node){print $2;} }')

}

setup()

{

export MB=$((1024\*1024))

export PAGE\_SIZE=$(./tst\_getconf PAGESIZE)

export CPU\_MAX\_INDEX=$(echo "$(./tst\_getconf \_NPROCESSORS\_ONLN)-1" | bc)

total\_nodes=0

nodes\_list=$(numactl --show | grep nodebind | cut -d ':' -f 2)

node\_max=0

for node in $nodes\_list; do

total\_nodes=$((total\_nodes+1))

node\_max=$(echo $(($node\_max>$node?$node\_max:$node)))

done

echo "The system contains $total\_nodes nodes: $nodes\_list"

if [ $total\_nodes -le 1 ]; then

echo "SUT does not support NUMA policy or not a NUMA machine"

exit

fi

}

test1()

{

local ret

local i=0

echo "verifing please wait ..."

for node in $nodes\_list; do

local cnt=1

local flags=0

echo "current node = " $node

for ne in $nodes\_list; do

if [ $ne -eq $node ]; then

continue;

fi

local cpus\_list=$(get\_node\_cpus $ne)

local cpus\_local=$(get\_node\_cpus $node)

numactl --cpunodebind=$node --membind=$ne ./support\_numa\_case1 alloc\_1MB "$cpus\_list" "$cpus\_local" &

pid=$!

sleep 2

taskset -pc 0-$CPU\_MAX\_INDEX $pid >/dev/null 2>&1

sleep 15

running\_on\_cpu=$(awk '{ print $39; }' /proc/$pid/stat)

for cpu in $cpus\_list; do

if [ $(echo "$running\_on\_cpu == $cpu" | bc) -eq 1 ]; then

flags=1

break;

fi

done

if [ $flags -eq 1 ]; then

kill -USR1 $pid >/dev/null 2>&1

break;

fi

if [ $flags -eq 0 ]&&[ $ne -eq $node\_max ]; then

echo "Process running on cpu $running\_on\_cpu but expected to run on cpu $cpus\_list"

kill -USR1 $pid >/dev/null 2>&1

return

fi

kill -USR1 $pid >/dev/null 2>&1

done

done

echo "PASS NUMA local node and memory affinity"

}

test2()

{

local mem\_curr

for node in $nodes\_list; do

local cnt=1

for ne in $nodes\_list; do

numactl --cpunodebind=$node --preferred=$ne ./support\_numa alloc\_1MB &

pid=$!

mem\_curr=$(get\_mem\_cur $pid $ne $MB)

if [ $(echo "$mem\_curr < $MB" |bc ) -eq 1 ]; then

echo "NUMA preferred memory allocated in node $Preferred\_node is less than expected"

kill -CONT $pid >/dev/null 2>&1

return

fi

cnt=$((cnt+1))

kill -CONT $pid >/dev/null 2>&1

done

done

echo "PASS NUMA preferred node policy"

}

test3()

{

local mem\_curr

Exp\_incr=$(echo "$MB / $total\_nodes" |bc)

numactl --interleave=all ./support\_numa alloc\_1MB &

pid=$!

for node in $nodes\_list; do

mem\_curr=$(get\_mem\_cur $pid $node $MB)

if [ $(echo "$mem\_curr < $Exp\_incr" |bc ) -eq 1 ]; then

echo "NUMA interleave memory allocated in node$node is less than expected"

kill -CONT $pid >/dev/null 2>&1

return

fi

done

kill -CONT $pid >/dev/null 2>&1

echo "PASS NUMA interleave policy"

}

test4()

{

local mem\_curr

for node in $nodes\_list; do

numactl --cpunodebind=$node --localalloc ./support\_numa alloc\_1MB &

pid=$!

mem\_curr=$(get\_mem\_cur $pid $node $MB)

if [ $(echo "$mem\_curr < $MB" |bc ) -eq 1 ]; then

echo "NUMA localnode memory allocated in node $node is less than expected"

kill -CONT $pid >/dev/null 2>&1

return

fi

kill -CONT $pid >/dev/null 2>&1

done

echo "PASS NUMA local node allocation"

}

setup

test1

test2

# test3

# test4

set +m killall support\_numa >/dev/null 2>&1

#\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*#

#\* \*#

#\* File: Makefile \*#

#\* \*#

#\* Description: 测试用例编译脚本 \*#

#\* \*#

#\* Author: guohui \*#

#\* \*#

#\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*#

CC := gcc

LDFLAGS := -lnuma -lpthread

SRCS = $(wildcard \*.c)

OBJS1 := support\_numa.o

OBJS2 := support\_numa\_case1.o

OBJS3 := tst\_getconf.o

TARGET1 := support\_numa

TARGET2 := support\_numa\_case1

TARGET3 := tst\_getconf

.PHONY:all

all:$(TARGET1) $(TARGET2) $(TARGET3)

%.o : %.c

$(CC) -c -o $@ $<

$(TARGET1): $(OBJS1)

$(CC) $(LDFLAGS) -o $(TARGET1) $(OBJS1)

$(TARGET2): $(OBJS2)

$(CC) $(LDFLAGS) -o $(TARGET2) $(OBJS2)

$(TARGET3): $(OBJS3)

$(CC) -o $(TARGET3) $(OBJS3)

clean:

rm -f $(shell find -name "\*.o")

rm -f $(TARGET1)

rm -f $(TARGET2)

rm -f $(TARGET3)

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